

SurvCE – Importing LandXML Surface to TIN File

Overview

The process for importing InRoads surfaces to the SurvCE application uses a LandXML file.

Workflow

Create the LandXML surface file and copy it to a folder on the collector. Then, import the surface into a SurvCE Triangulated Irregular Network (*.TIN) file.

Create a LandXML File

See the InRoads - Surface to LandXML File tech note.

Copy the LandXML File to Collector

Use **Active Sync** to transfer the LandXML file to a folder on the collector.

Import the DTM from LandXML File

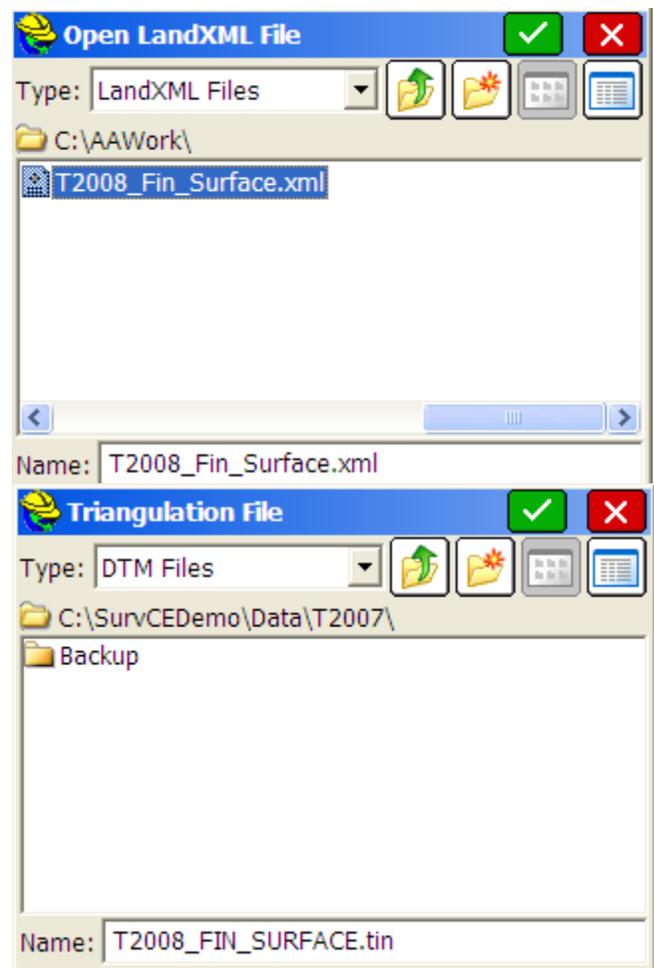
1. In the data collector's SurvCE application, select the **Map** view.
2. Select the *File > DTM Import > DTM from LandXML* command.

The Open LandXML dialog opens.
3. Browse to appropriate folder and select the LandXML file.
4. Click the **Green Check** at top of screen.

The Import Surface from LandXML dialog opens.
5. Click **Select New DTM File**.

The Triangulation File dialog opens.
6. Browse to the folder to store the Triangulation file.
7. Key in a name or accept the default name.
8. Click the **Green Check** at top of screen.

The Import Surface from LandXML dialog opens.
9. Click the **Green Check** at top of screen.

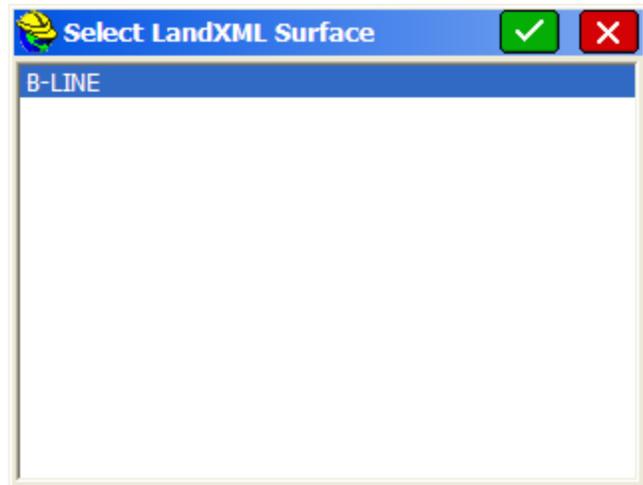
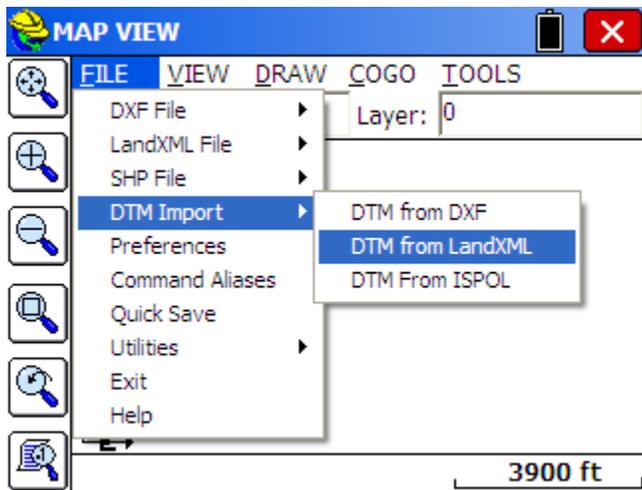
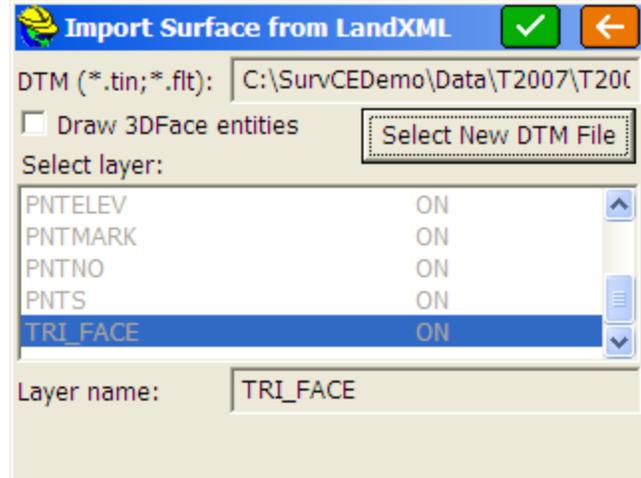


The Select LandXML Surface dialog opens.

10. Select the surface to import.
11. Click the **Green Check** at top of screen.

The surface is imported into the TIN File and the Import Surface from LandXML dialog opens.

12. Click the **Orange Back Arrow** at top of screen to return to Map View or click the Select New DTM File to import other LandXML surfaces.



For questions or comments on this tech note, contact your regional CAE Support Coordinator or the WSDOT CAE Help Desk at (360) 709-8013.