

Bicycle and Pedestrian Volunteer Instructions

Dates: Tuesday, Wednesday, or Thursday, September 29, 30, or October 1.

Time(s): 7:00-9:00am or 4:00-6:00pm

Count Coordinators: ____ (local contact/agency) ph#

Tessa Greeger, Cascade Bicycle Club, 206-204-0913 (work) 801-599-9095 (cell)

Enclosed in this packet:

- 1) a bicycle and pedestrian count form

Other Items Needed: Please make sure to bring:

- 1) a pen / pencil
- 2) something to write on (clipboard, portfolio, etc.)
- 3) some sort of timekeeping device (cell phone, watch)
- 4) weather-appropriate clothing, water

Introduction: This is an annual count taken at six or more locations in a select number of cities throughout Washington State. Data collected from these counts will be used to monitor success in increasing bicycle and pedestrian travel as identified in the State Bicycle Facilities and Pedestrian Walkways Plan.

Assignments: Each location will have at least one counter. Depending on the number of volunteers, some locations may have more than one counter. In these cases, please use only one count form per location. Since the locations with multiple counters are expected to be busier, it will work best if one person counts and the other person fills out the forms.

Conducting the Count: You have been provided with one copy of the count form. Please make sure to coordinate the correct time period with the correct box, as we want to measure variation in travel method over time. Also, please make sure to write your name and location on each form.

The count itself is very simple: place a hatch mark on the form for each passing cyclist, pedestrian, or other non-motorized transit. People in wheelchairs are to be counted as pedestrians, as should children in strollers. People walking their bicycles count as bicyclists. People on rollerblades, skateboards, scooters, and other *non-motorized* transport devices are to be counted as "Other." A person who passes by a point more than once is counted each time they pass by the point.

Whom do you count? Only count those cyclists passing through your post (intersection)! This includes anyone who is walking their bicycle past your post. Do not count passersby on nearby streets unless specifically instructed to do so, as this could result in double-counting.

Returning the Count Forms: Please submit to Cascade Bicycle Club, PO Box 15165, Seattle, WA 98115, ATTN: Tessa Gregor, using the postage-paid envelope provided.

Other Information: The accuracy of the count depends largely on the coverage of all points during the entire morning and evening commute. ***Please make sure to get to your location 15 minutes or more ahead of count time!***

If you have any problems or know that you won't be able to make it, please call your Local Count Coordinator ASAP (see top for phone numbers). They or one of their colleagues will be coming around to check on you during the counts.

Thanks to everyone involved in this important data collection effort. This would not be possible without your help!

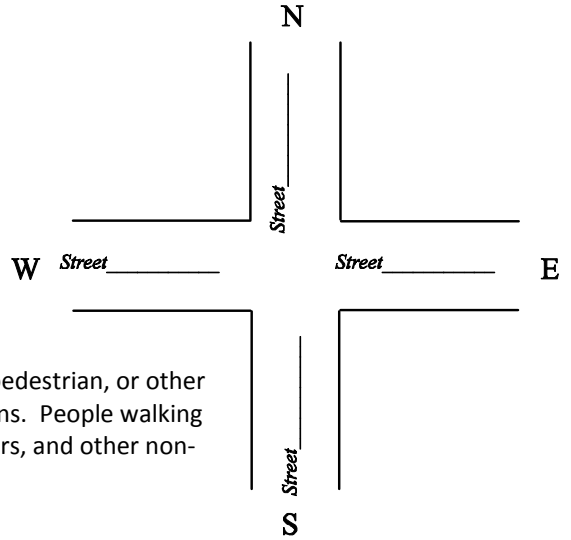
Volunteer Instructions and Count Form 2009

Pedestrian and Bicyclist Count Form

Name : _____ City: _____

Loc.: _____ Time slot: _____

Weather: _____



Directions: Please place a hatch mark on the form for each passing cyclist, pedestrian, or other non-motorized transit. People in wheelchairs are to be counted as pedestrians. People walking their bicycles count as bicyclists. People on rollerblades, skateboards, scooters, and other non-motorized transport devices are to be counted as "Other".

Have your bearings and ensure that the **hatch mark is placed in the direction of travel.** If you are located at an intersection, the direction of travel when leaving the intersection should be recorded. For example, a cyclist starting northbound and then turning right at your location should be noted as traveling eastbound.

	NORTHBOUND	SOUTHBOUND	EASTBOUND	WESTBOUND	TOTAL
Bicyclists					
Pedestrians					
Other (rollerblade, etc.)					
Totals					

For "day of count" questions, please call Tessa Greigor at (206) 204-0913

